

Six Elements of Fiction: Plot, Setting, Character, Point of View, Theme

- I. Plot** – How the author arranges events to develop the basic idea; it is the sequence of events in a story or play. The plot is a planned, logical series of events having a beginning, middle, and end. The short story usually has one plot so it can be read in one sitting. There are five essential parts of plot:
- 1) **Exposition (introduction)** – Beginning of the story; characters, background, and setting revealed.
 - 2) **Rising Action** – Events in the story become complicated; the conflict is revealed. These are events between the introduction and climax.
 - 3) **Climax** – Turning point of the story. Reader wonders what will happen next; will the conflict be resolved or not? Consider the climax as a three-fold phenomenon:
 - Main character receives new information.
 - Main character accepts this information (realizes it but does not necessarily agree with it).
 - Main character acts on this information (makes a choice that will determine whether or not objective is met).
 - 4) **Falling action** – Resolution begins; events and complications start to fall into place. These are the events between climax and the resolution.
 - 5) **Resolution (Conclusion)** – Final outcome of events in the story.
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- II. Conflict** – Essential to plot, opposition connects incidents together and moves the plot. Not merely limited to arguments, conflict can be any form of struggle the main character faces. Within a short story, there may be only one central struggle, or there may be many minor obstacles within a dominant struggle. There are two **types** of conflict:
- **Internal** – Struggle within one's self.
 - **Character vs. Self** – Struggles with own soul, physical limitations, choices etc.
 - **External** – Struggles with a force outside one's self.
 - **Character vs. Character** – Struggles against other people.
 - **Character vs. Nature** – Struggles against animals, weather, environment, etc.
 - **Character vs. Society** – Struggles against ideas, practices, or customs of others.
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- III. Setting** – Time and location that a story takes place in. For some stories, the setting is very important, while for others, it is not. When examining how setting contributes to a story, there are multiple aspects to consider:
- 1) **Place** - Geographical location; where is the action of the story taking place?
 - 2) **Time** - Historical period, time of day, year, etc; when is the story taking place?
 - 3) **Weather conditions** - Is it rainy, sunny, stormy, etc?
 - 4) **Social conditions** - What is the daily life of the characters like? Does the story contain local colour (writing that focuses on the speech, dress, mannerisms, customs, etc. of a particular place)?
 - 5) **Mood or atmosphere** - What feeling is created at the beginning of the story? Cheerful or eerie?
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IV. Character – There are *two* meanings for “**character**”: 1) a person in a fictional story; or 2) qualities of a person.

1) People in a work of fiction can be a(n):

- **Protagonist** – Clear center of story; all major events are important to this character.
- **Antagonist** – Opposition or “enemy” of main character.

2) Characteristics of a character can be revealed through:

- his/her physical appearance
- what he/she says, thinks, feels, dreams and what he/she does or does not do
- what others say about him/her and how others react to him/her

3) Characters can be...

- **Round** – Fully developed personalities that are affected by the story’s events; they can learn, grow, or deteriorate by the end of the story. Characters are most convincing when they resemble real people by being consistent, motivated, and life-like.
 - **Flat** - One-dimensional character (stereotypical character)
 - **Dynamic** – Character who does go through change and “grows” during a story
 - **Static** – Character who does not go through a change.
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V. Point of View – The angle from which the story is told. There are several variations of POV:

- 1) **First Person** – Story told by the protagonist or a character who interacts closely with the protagonist or other characters; speaker uses the pronouns “I”, “me”, “we”. Readers experiences the story through this person's eyes and only knows what he/she knows and feels.
- 2) **Second Person** – Story told by a narrator who addresses the reader or some other assumed “you”; speaker uses pronouns “you”, “your”, and “yours”. Ex: *You wake up to discover that you have been robbed of all of your worldly possessions.*
- 3) **Third Person** – Story told by a narrator who sees all of the action; speaker uses the pronouns “he”, “she”, “it”, “they”, “his”, “hers”, “its”, and “theirs”. This person may be a character in the story. There are several types of third person POV:

- **Limited** – Probably the easiest POV for a beginning writer to use, “limited” POV funnels all action through the eyes of a single character; readers only see what the narrator sees.
 - **Omniscient**- God-like, the narrator knows and sees everything, and can move from one character’s mind to another. Authors can be omniscient narrators by moving from character to character, event to event, and introducing information at their discretion. There are *two* main types of omniscient POV:
 - **Innocent Eye/Naïve Narrator** – Story told through child’s eyes; narrator’s judgment is different from that of an adult.
 - **Stream of Consciousness** – Story told so readers solely experience a character’s thoughts and reactions.
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VI. Theme – Central message and underlying meaning of a fictional piece; may be the author’s thoughts on the topic or view of human nature and/or life in general.

- 1) Story’s title usually emphasizes what the author is saying.
- 2) Various figures of speech (symbolism, allusion, simile, metaphor, hyperbole, or irony) may be used in the written piece in order to highlight the theme.
- 3) The theme expresses the author’s opinion or raises a question about human nature/the human experience – whether you agree with it or not

Examples of common themes:

Finding Nemo – “Most children's movies depict adults, especially parents and parent-like characters, as near-perfect gods, wisely doing what's best for the children [...] *Finding Nemo is special: a children's movie designed to please children. Here, it is actually the parent who learns a valuable lesson. Even more surprising is the lesson he learns: not to dominate his child [...]* Though Nemo does not succeed without assistance from an adult fish, his [defiance] initiative makes him both a good hero for the story and an empowering role-model for young viewers.”

The above theme in one sentence: _____

Hunger Games – “Family is the motivation for Katniss in joining the Hunger Games; it is also what keeps her going through the dangers of the arena and her battles against other tributes. She knows that if she were to die, her family might not survive.” So the theme, to me, would be to sacrifice for love and family as a means to do what is right and to remind us that human life *means* something.

The above theme in one sentence: _____

Questions to Determine Theme:

- ❖ What important things happened in the story?
- ❖ How were the characters in the story changed, impacted or affected by the events that occurred in the story?
- ❖ What is the big issue that was addressed in this story?
- ❖ What lesson was learned or truth was revealed by this story?
- ❖ What is the central message of the story?
- ❖ What commentary is the author making about life, society or the human condition?

Theme IS NOT:

- Expressed in a single or few words
- Just the moral of the story
- Just whatever the conflict is
- **Just a cliché**

(cliché = a phrase or opinion that is overused and betrays a lack of original thought.)